

## **Primary 1**

- Numbers to 20
- Basic addition and subtraction
- Numbers to 100
- Addition and subtraction (I)
- Length and distance (I)
- Money (I)
- Length and distance (II)
- Time (I)
- 3-D shapes (I)
- 2-D shapes
- Directions and positions (I)

# **Primary 2**

- 3-digit numbers
- Addition and subtraction (II)
- Basic multiplication
- 4-digit numbers
- Addition and subtraction (III)
- Basic division
- Length and distance (III)
- Time (II)
- Money (II)
- 3-D shapes (II)
- Angles
- Directions and positions (II)
- Quadrilaterals (I)
- Pictograms

# **Primary 3**

- 5-digit numbers
- Multiplication (I)
- Division (I)
- Four arithmetic operations (I)
- Fractions (I)
- Length and distance (IV)
- Time (III)
- Capacity
- Time (IV)
- Weight
- Quadrilaterals (II)
- Triangles
- Bar charts (I)



#### **Primary 4**

- Multiplication (II)
- Division (II)
- Multiples and factors
- Common multiples and common factors
- Four arithmetic operations (II)
- Fractions (II)
- Decimals (I)
- Decimals (II)
- Perimeter (I)
- Area (I)
- Quadrilaterals (III)
- Dissecting and forming shapes
- Directions and positions (III)
- Bar charts (II)

# **Primary 5**

- Multi-digit numbers
- Fractions (III)
- Fractions (IV)
- Decimals (III)
- Fractions (V)
- Elementary algebra
- Simple equations (I)
- Area (II)
- Volume (I)
- Circles
- 3D shapes (III)
- Bar charts (III)

## **Primary 6**

- Decimals (IV)
- Decimals (V)
- Percentages (I)
- Percentages (II)
- Simple equations (II)
- Angle (degree)
- Volume (II)
- Perimeter (II)
- Speed
- Area (III)
- Symmetry
- Averages
- Broken line graphs
- Pie charts
- Uses and abuses of statistics